

# What NDSs Tell Us About Driver Behavior

Thomas A. Dingus, Ph.D., CHFP

Director, VTTI

Endowed Professor of Engineering, VT



## **VTTI has conducted 100s of NDS analyses assessing driver behavior and performance. Examples:**

- Research (NHTSA): Naturalistic study dedicated to distraction relative to cell phone and portable mobile device use
- Research (Various sponsors): Analyzed existing naturalistic data for trucks and light-vehicle age cohorts to determine secondary task prevalence and risk
- Research (AAAFTS): Drowsiness prevalence and risk
- Modeling and Simulation (Various sponsors): Differences in driver demographics; driver reaction to near-crash events

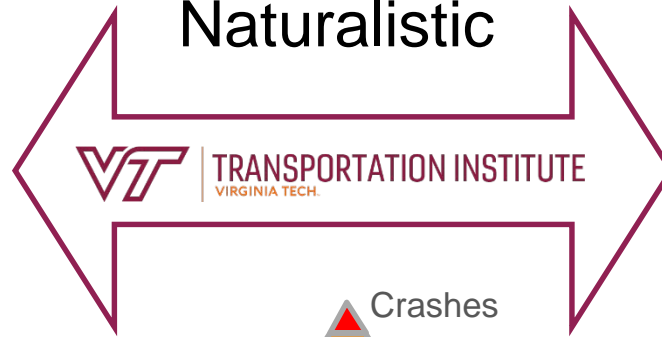
# Research Methods

## Experimental

Controlled and safe experiments  
Lab, Test Track, Simulator  
Manipulate an independent variable  
Measure a dependent variable

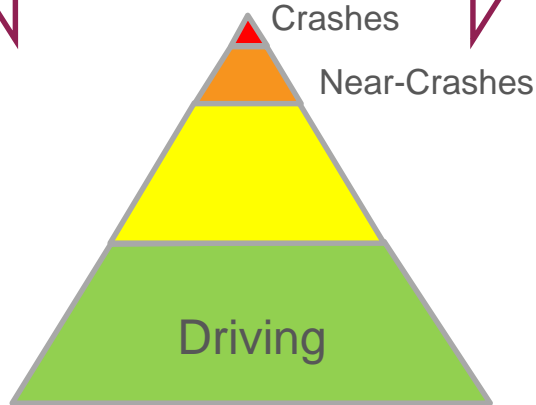
- Use this vehicle as you normally would
- Long duration

## Naturalistic

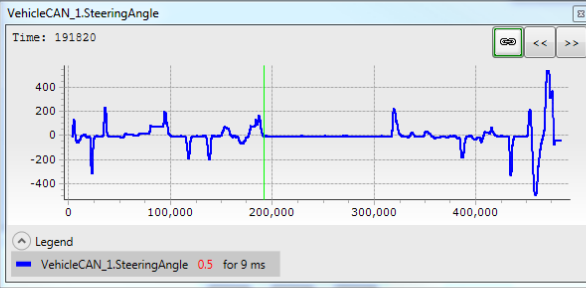
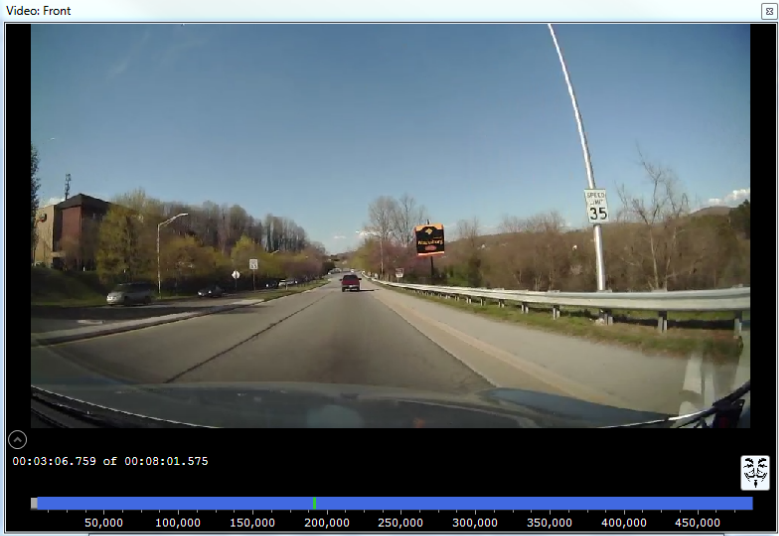
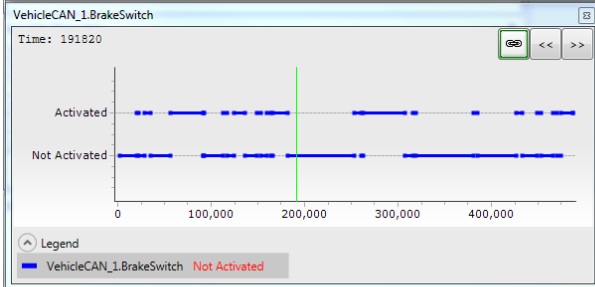
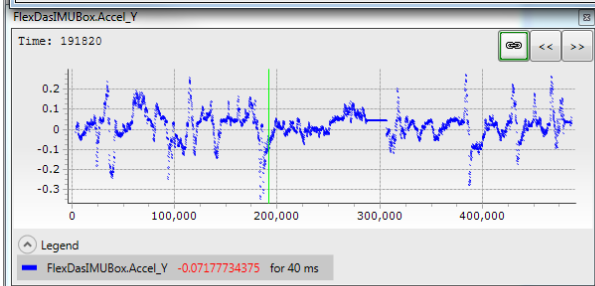
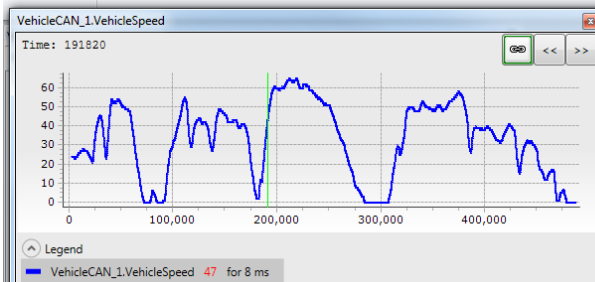


## Epidemiological

Passive collection  
Naturally occurring events  
Sampling strategies  
Health sciences



~70M miles of data  
Cars, Trucks, Motorcycles



### Map

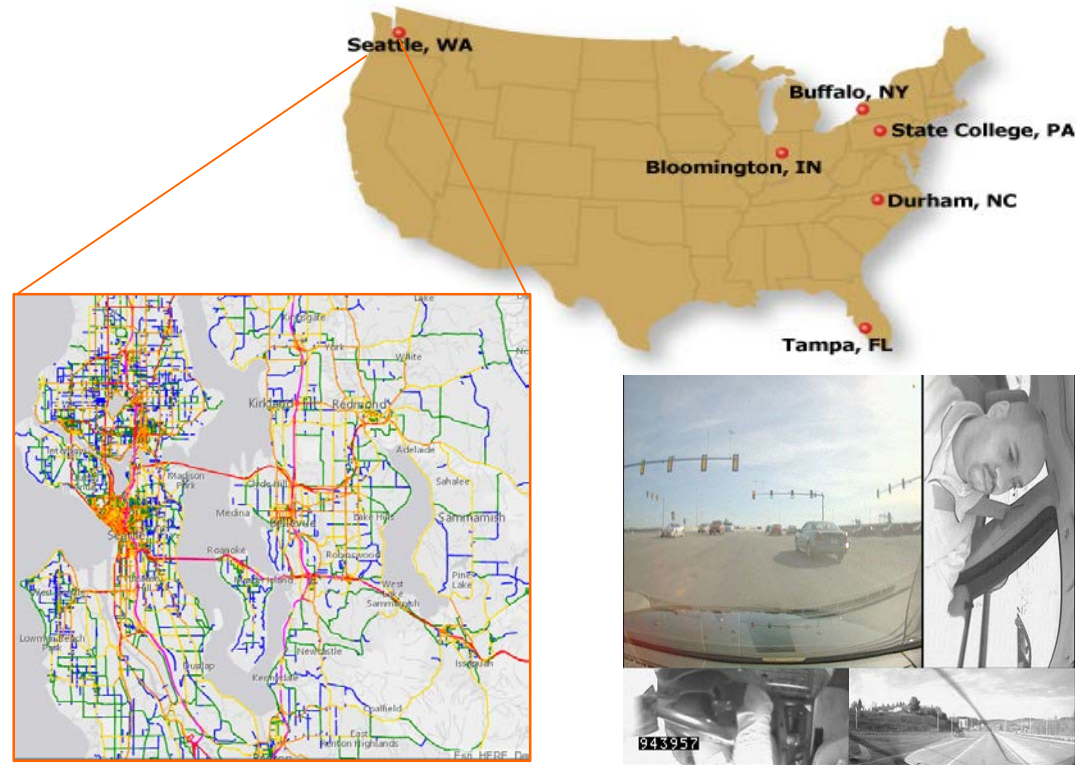
Latitude	37.198136833
Longitude	-80.401039933
Current Speed	Unknown
Speed Limit	Unknown

Latitude 37.198136833  
 Longitude -80.401039933  
 Current Speed Unknown  
 Speed Limit Unknown

Step Size: 1 Frame  
 Play Speed: 1.0x

# SHRP 2 Naturalistic Study

- 3,542 drivers
- Cars, trucks, SUVs
- 6 locations
- ~1 yr. per participant
- ~6M trips
- 32M miles
- ~1M hours
- Continuous video



# VTTI Naturalistic Studies

- U.S.
- Canada
- China
- Australia





# Driver crash risk factors and prevalence evaluation using naturalistic driving data

- *Proceedings of the National Academy of Sciences* (January 2016)
- First analysis to use 905 property-damage and injurious crashes collected as part of a NAS five-year study (SHRP 2 NDS)
- Looked at observable impairment, driver performance error, driver judgment error, and observable driver distraction (e.g., not “voice-only”)
- Comparison baselines included *only* alert, attentive, and non-impaired driving (“model driving”)
  - ~45% of baseline cases qualified as “model”
  - Provides a comparison to assess crash risk relative to “just driving” to detect crash-causing performance decrements
  - These odds ratios (ORs) will generally be higher than an “all-driving” comparison

# Driver crash risk factors and prevalence evaluation using naturalistic driving data

- Results definitively show a distraction “epidemic,” with HH electronic devices having high use rates and risk
  - 52% of baseline cases: Drivers were doing something other than “just driving”
  - Just prior to 68% of crashes: Drivers were doing something other than “just driving”
  - 6.8% of baseline cases: HH cell phone use occurred
- Results have important implications for distraction interactions
  - 9.8 OR = Driving in observable emotional state (anger, sadness, crying, and/or emotional agitation)
  - ~10% of baseline cases: Some kind of driving performance or judgment error occurred (includes common factors like speeding, failure to signal, rolling stops)
    - Some of the distraction crashes also had an error
    - Whether or not the error was independent of the distraction or the distraction led to the error was not analyzed



# Driver crash risk factors and prevalence evaluation using naturalistic driving data

- Results only shown for those tasks associated with at least one crash event
  - Missing items: Applying makeup, donning clothing, several “no-hands” combined tasks that have been alluded to as issues over the years
  - Essentially includes anything (even very low prevalence cases) where an OR could be computed
- Results tend to show that tasks requiring visual glances away from the roadway have higher ORs

	O.R. (95% CI)	Baseline Prevalence
<i>Observable Impairment*</i>		
Overall	5.2 (3.8 - 7.1)	1.92%
Drug/alcohol	35.9 (17.0 – 75.8)	0.08%
Drowsiness/fatigue	3.4 (2.3 - 5.1)	1.57%
Emotion (anger, sadness, crying, and/or emotional agitation)	9.8 (5.0 – 19.0)	0.22%
<i>Driver Performance Error</i>		
Overall	18.2 (14.8 – 22.3)	4.81%
Major error sub-categories (observed in crash and baseline events)		
Apparent inexperience with vehicle/roadway	204.5 (111.1 – 376.6)	0.07%
Blind spot error	55.1 (21.6 – 140.6)	0.05%
Improper turn	92.1 (68.8 – 123.4)	0.51%
Right-of-way error	936.1 (123.8 – 7078.3)	0.01%
Signal violation	28.3 (15.9 – 50.2)	0.19%
Stop/yield sign violation	7.4 (4.9 – 11.4)	1.05%
Wrong side of road	22.3 (12.0 - 41.5)	0.19%
Driving too slowly	2.3 (1.1 – 4.8)	0.97%
Sudden or improper braking/stopping	247.8 (53.1 - 1156.2)	0.01%
Failed to signal	2.5 (1.5 - 4.0)	2.27%
<i>Driver Momentary Judgment Error (Speeding/Aggressive Driving)</i>		
Overall	11.1 (9.0 - 13.8)	4.22%
Aggressive driving (general observed behavior)	34.8 (17.2 – 70.5)	0.10%
Speeding (over limit and too fast for conditions)	12.8 (10.1 - 16.2)	2.77%
Speeding/unsafe in work zone	14.2 (3.9 – 52.0)	0.05%
Illegal/unsafe passing	14.4 (7.2 - 28.8)	0.18%
Following too closely	13.5 (4.4 - 41.4)	0.07%
Intentional signal violation	15.3 (7.9 – 29.9)	0.19%
Intentional stop/yield sign violation	5.3 (3.4 – 8.4)	1.04%

\*Observable from 20-second pre-crash and baseline sample video segments

<i>Observable Distraction**</i>	O.R. (95% CI)	Baseline Prevalence
Overall	2.0 (1.8 - 2.4)	51.93%
Major distraction sub-categories (observed in crash and baseline events)		
In-vehicle radio	1.9 (1.2 – 3.0)	2.21%
In-vehicle climate control	2.3 (1.1 – 5.0)	0.56%
In-vehicle device (other)	4.6 (2.9 – 7.4)	0.83%
Total in-vehicle device	2.5 (1.8 - 3.4)	3.53%
Cell browse	2.7 (1.5 – 5.1)	0.73%
Cell dial (handheld)	12.2 (5.6 - 26.4)	0.14%
Cell reach	4.8 (2.7 - 8.4)	0.58%
Cell text (handheld)	6.1 (4.5 - 8.2)	1.91%
Cell talk (handheld)	2.2 (1.6 - 3.1)	3.24%
Total cell (handheld)	3.6 (2.9 - 4.5)	6.40%
Child rear seat	0.5 (0.1 – 1.9)	0.80%
Interaction with adult/teen passenger	1.4 (1.1 – 1.8)	14.58%
Reading/writing (includes tablet)	9.9 (3.6 - 26.9)	0.09%
Eating	1.8 (1.1 - 2.9)	1.90%
Drinking (non-alcohol)	1.8 (1.0 - 3.3)	1.22%
Personal hygiene	1.4 (0.8 - 2.5)	1.69%
Reaching for object (non-cell phone)	9.1 (6.5 - 12.6)	1.08%
Dancing in seat to music	1.0 (0.4 - 2.3)	1.10%
Extended glance duration to external object	7.1 (4.8 - 10.4)	0.93%

The baseline prevalence of a factor represents the percentage of time the factor was present during the normal driving condition.

\*\*Observable from 6-second pre-crash and baseline sample video segments

# Driver Distraction: Crash Risk Factors for Visual, Manual, and Cognitive Tasks Based on NDS Data

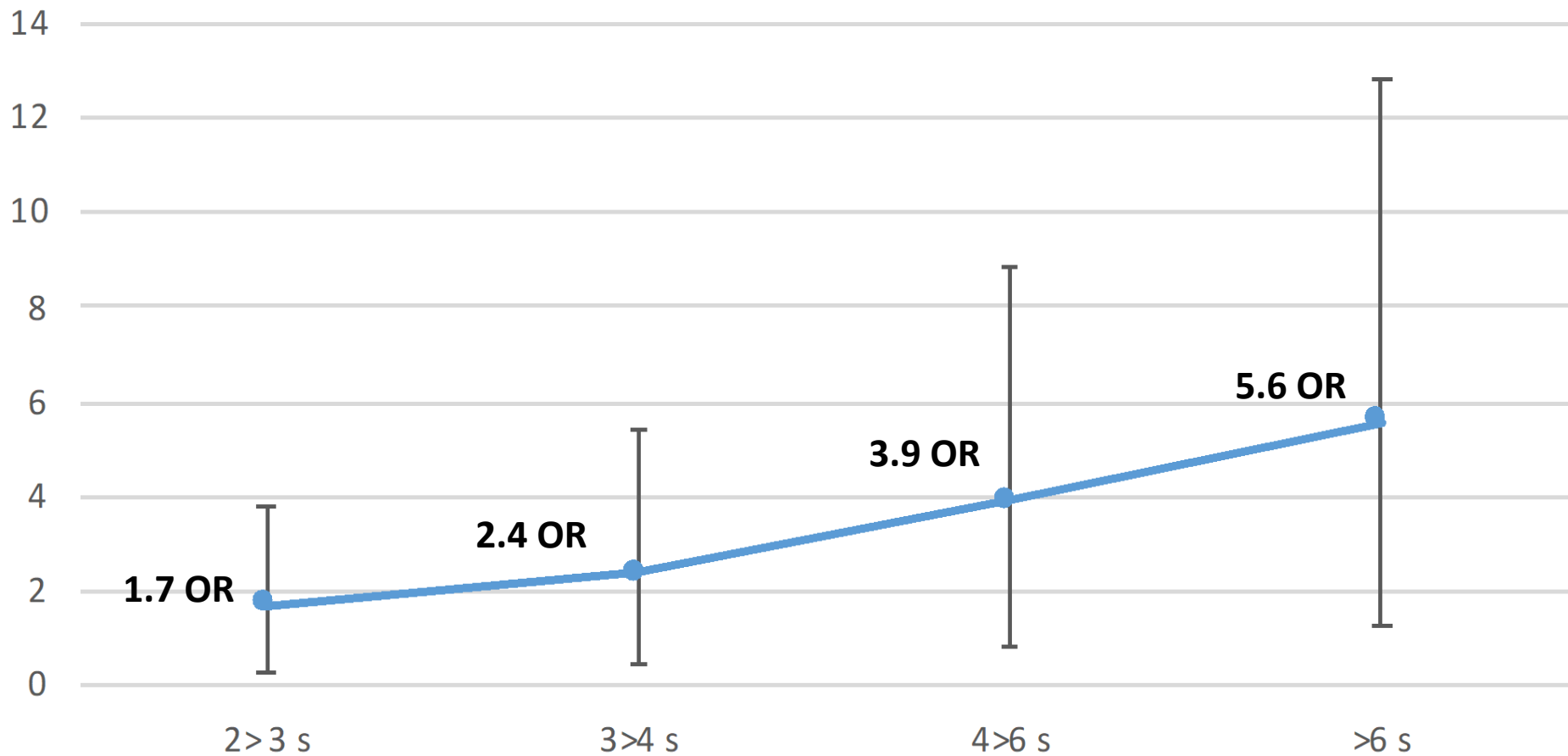
*Driver distraction is a primary cause of crashes*



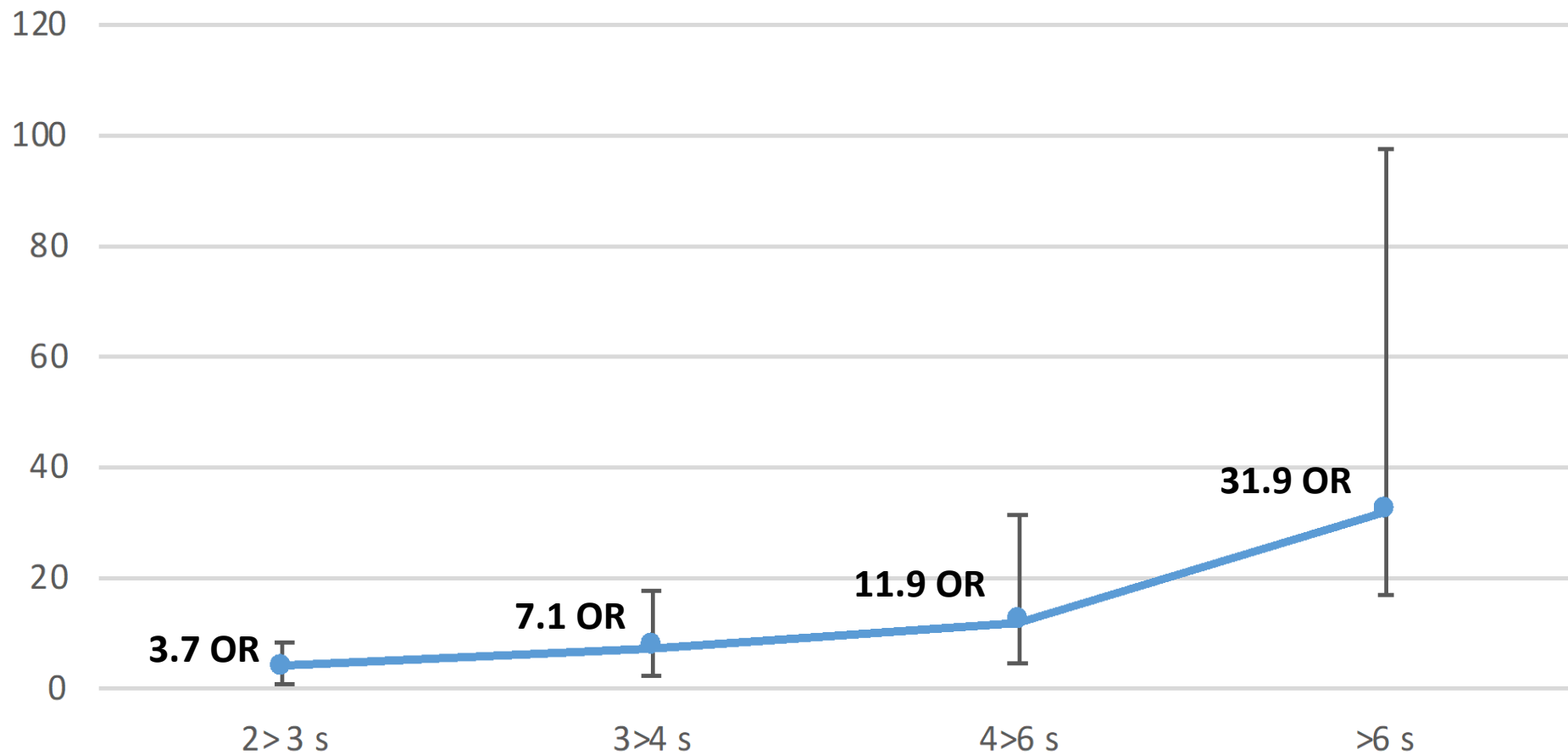
# Studies of the crash risk associated with visual demand

- VTTI has performed several additional studies specifically analyzing the effects of eyes-off-road on crash risk
- Several results are provided below; they have not yet been published but are in preparation
- The comparisons for the results shown are model driving (alert, attentive, non-impaired)
- Studies included several glance measures:
  - Total EOR = The total glance time away from the roadway during a secondary task (limited to a 10-s window)
  - Single longest glance duration = The longest glance away from the roadway during a secondary task
  - Mean EOR = The average of the single glances away from the roadway during a secondary task

# Total EOR Odds Ratio

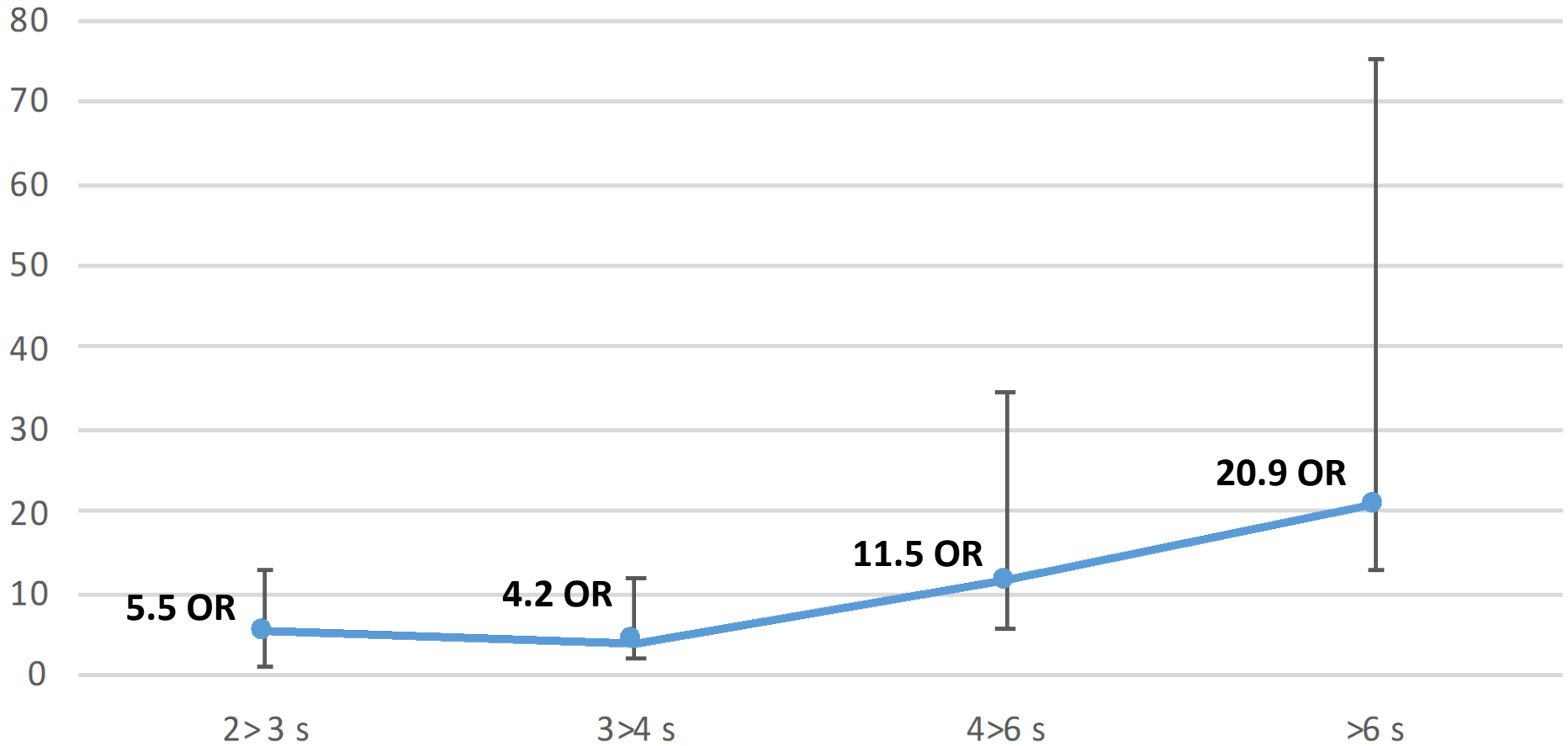


# Single Longest Glance Duration Odds Ratio





# Mean EOR Odds Ratio



# The prevalence of and crash risk associated with primarily cognitive secondary tasks

- *Safety Science* (January 2019)
- Assess the risk associated with engaging in primarily cognitive tasks while driving, using data from SHRP 2 NDS
- Parse out tasks drivers perform that are primarily cognitive in nature (i.e., tasks that do not place overt visual/manual demands on the driver)
  - Still includes cases where the driver voluntarily looked away from the roadway

# The prevalence of and crash risk associated with primarily cognitive secondary tasks

- Analyzed data using two different crash severity levels:
  1. SHRP 2 NDS crash types 1-2: Airbag injury and significant property damage
  2. SHRP 2 NDS crash types 1-3: Above + minor collisions
- Analyzed the data using two different comparison groups:
  1. “All driving baseline”: All non-cognitive distraction baseline cases included in the comparison
  2. “Model driving”: Only cases where the driver was alert, attentive, and non-impaired included in the baseline comparison

# Results

Primarily cognitive secondary tasks were observed in 20% of driving references

- Interacting with passenger: 12.2%
- Talking/singing alone: 4.2%
- Talking/listening on HH phone: 2.7%
- Talking/listening on HF phone: 0.9%

Prevalence of comparison tasks

- Adjust radio: 1.3%
- HH texting/browsing/dialing: 1.8%
- Cell phone holding: 1.1% (manual-only task)

	Crash Levels 1-2					Crash Levels 1-3				
	OR	95% LCL	95% UCL	p- value	# Crash with Cognitive Secondary Task	OR	95% LCL	95% UCL	p- value	# Crash with Cognitive Secondary Task
<b>Cognitive Secondary Tasks</b>										
Grouped Cognitive Secondary Tasks	0.74	0.53	1.03	0.074	43	<b>0.71*</b>	0.58	0.85	<0.001	138
Talking/Singing Alone Before Crash	0.68	0.34	1.39	0.291	8	0.83	0.58	1.20	0.325	33
Interacting with Passenger	0.85	0.58	1.25	0.410	29	<b>0.74*</b>	0.58	0.93	0.010	85
Talking/Listening on a Handheld Cell Phone	0.94	0.44	1.99	0.862	7	0.75	0.47	1.19	0.221	19
Talking/Listening on a Hands-free Cell Phone	**	**	**	**	0	0.25	0.06	1.02	0.054	2
<b>Comparison Tasks</b>										
Adjust Radio	0.85	0.27	2.69	0.786	3	0.95	0.51	1.77	0.876	11
HH Cell Texting/ Browsing/ Dialing	<b>2.19*</b>	1.18	4.05	0.013	11	1.48	0.98	2.23	0.065	26
Cell Phone Holding	1.70	0.69	4.17	0.249	5	1.15	0.63	2.10	0.640	12

Impact of primarily  
cognitive secondary  
tasks on crash risk  
relative to *all driving*

\* Indicates significant effect at the 0.05 level of  
significance

\*\* Indicates effects not calculated due to no crashes  
identified

	Crash Levels 1-2					Crash Levels 1-3				
	OR	95% LCL	95% UCL	p- value	# Crash with cognitive secondary task	OR	95% LCL	95% UCL	p- value	# Crash with cognitive secondary task
<b>Cognitive Secondary Tasks</b>										
Grouped Cognitive Secondary Tasks	1.25	0.86	1.81	0.240	43	<b>1.25*</b>	1.01	1.54	0.042	138
Talking/Singing Alone Before Crash	1.12	0.54	2.31	0.770	8	1.44	0.99	2.08	0.056	33
Interacting with Passenger	1.38	0.90	2.12	0.138	29	1.26	0.98	1.62	0.073	85
Talking/Listening on a Handheld Cell Phone	1.49	0.69	3.25	0.312	7	1.27	0.79	2.04	0.330	19
Talking/Listening on a Hands-free Cell Phone	**	**	**	**	0	0.40	0.10	1.63	0.202	2
<b>Comparison Tasks</b>										
Adjust Radio	1.37	0.43	4.37	0.594	3	1.57	0.85	2.91	0.152	11
Cell Texting/Browsing/HH Dialing	<b>3.47*</b>	1.83	6.57	<0.001	11	<b>2.56*</b>	1.68	3.88	<0.001	26
Cell Phone Holding	<b>2.76*</b>	1.11	6.88	0.030	5	<b>2.05*</b>	1.13	3.73	0.019	12

## Impact of primarily cognitive secondary tasks on crash risk relative to *model driving*

\* Indicates significant effect at the 0.05 level of  
significance

\*\* Indicates effects not calculated due to no crashes  
identified

# Key Results

- Conversing on HF phone was *not* found to be associated with an overall increased crash risk (OR >1.0)
- When considering Level 1-3 crashes relative to all driving, a significant risk reduction (OR = 0.25, 95% CI [0.08, 0.78]) was found for primarily cognitive tasks overall
- This analysis provides evidence that HF cell phone use does not increase crash risk
- This analysis shows that primarily cognitive tasks in general do not impact driving to nearly the same degree as visual and/or manual tasks



# The prevalence of cognitive disengagement in automobile crashes

- Submitted to *Applied Cognitive Psychology* (under review)
- The current study is the first of its kind using the SHRP 2 NDS data to attempt to determine the role that cognitive disengagement (i.e., purely cognitive distraction [PCD] and mind-wandering/micro-sleep [MW/MS]) plays in driver crash risk
- Builds upon Dingus et al. (2019) and Owens et al. (2018) studies of prevalence/crash risk associated with cognitive distraction
  - However, cases where the driver voluntarily looked away from the road during a primarily cognitive task, or for other reasons, were excluded
  - Goal was to assess the impact of cognitive disengagement on crash risk in and of itself

# The prevalence of cognitive disengagement in automobile crashes

- Uses 905 SHRP 2 NDS Level 1-3 crashes
- Primary non-cognitive disengagement contributing factors were identified for each crash, including:
  - Eyes not on the road during the 3s prior to the crash due to distraction or moderate to severe fatigue
  - Presence of environmental circumstances that were a primary cause (traction, visual obstruction)
  - Unavoidable crashes caused by the actions of another driver
- Elimination of these causes left 172 crashes that were candidates for other causes
- Each remaining case was analyzed, frame-by-frame, to assess if cognitive disengagement could be a causal factor
  - Achieved through assessment of factors such as delayed driver reaction time or response error

<b>Crash Level</b>	<b>Frequency (%)</b>
1	2 (20.0%)
2	1 (10.0%)
3	7 (70.0%)
<b>Total</b>	<b>10</b>

Resulting frequency of crashes where *MW/MS* was a potential contributing factor (out of 172 filtered L1-3 crashes; 905 total crashes)

<b>Crash Level</b>	<b>Frequency (%)</b>
1	0 (0.0%)
2	2 (12.5%)
3	14 (87.5%)
<b>Total</b>	<b>16</b>

Resulting frequency of crashes where *PCD* was a potential contributing factor (out of 172 filtered L1-3 crashes; 905 total crashes)

# Key Results

- The prevalence of cognitive disengagement was small relative to other causal factors
  - <1% of Level 1-3 crashes had MW/MS as a potential contributing factor (95% CI: 0.45% - 1.66%)
  - ~1.5% of Level 1-3 crashes had a potential contributing factor of PCD (95% CI: 0.83% - 2.32%)
  - Versus 72% of L1-3 crashes in SHRP 2 NDS due to eyes-off forward roadway or visual/manual secondary task
- No Level 1-2 crashes in the SHRP 2 NDS data set had a contributing factor of cognitive distraction related to HF cell phone conversation



# Questions?