

**Built Environment and Energy Advisory Committee (BEEAC)
and
Multi-Sector Working Group (MSWG) Energy & Environment Subgroup Joint Meeting**

March 19, 2015
10:00 am – 12:00 pm
Third Floor - DEP Conference Room

Conference Call Access

Call-in Number: 800-987-7464

Access Code: 9460648

Register online by March 18 by clicking [here](#).

BEEAC Segment

10:00 am	1. Call to Order	Michelle Vigen, BEEAC Chair
10:00 am – 10:05 am	2. Approval of February 19, 2015 Meeting Minutes February 19, 2015 meeting minutes will be reviewed.	BEEAC Chair
10:05 am – 10:20 am	3. Jurisdiction Roundtable Updates Provide updates on jurisdictional programs; discuss general areas of interest and sharing of best practices.	Local Government Jurisdictions
10:20 am – 10:30 am	4. Project Updates, Upcoming Meetings and BEEAC Adjournment a. CEEPC meeting – Mar. 25 b. BEEAC Planning Call – April 1 c. EV Working Group Meeting – April 2 d. BEEAC Meeting – April 16	BEEAC Chair COG Staff

MSWG Energy & Environment Subgroup Segment

10:30 am	5. Brief Welcome and Introductions	Steve Walz, COG Staff
-----------------	---	------------------------------

10:30 am – 11:00 am	6. Net Zero Main Street: Mount Rainier Community Project	John Miller, Flywheel Development
	<p>The most progressive energy project in Prince George’s County, this project boasts to achieve net zero energy for an entire block in Mount Rainer, MD. A presentation on the project will be provided.</p>	
11:00 am	7. Transportation and Land Use Subgroup Meeting Highlights	COG Staff
	<p>Brief report-out on strategies developed in the February Land Use and Transportation Subgroup meetings.</p>	
11:10 am	8. Review Strategy List <ol style="list-style-type: none"> a. Brainstorm additional stretch strategies b. Add estimates of strategy goal percentages and timeframes 	COG Staff/All
11:50 am	9. Revised Qualitative Evaluation Framework <p>Review the co-benefits and parameters that the consultant will evaluate.</p>	COG Staff/All
11:55 am	10. Consultant Activities and Next Steps	COG Staff
12:00 pm	11. Adjourn	