

Surfaces



ADAAG requires surface material to be firm and stable (such as concrete and asphalt) and slip resistant

Surfaces



Surfaces should be smooth, free of rough textures, openings and gaps

Rough Texture Surfaces



Brick and tile surfaces often freeze sooner than concrete

Bricks, cobblestone, and textured pavement can cause:

- Tripping hazard
- Confusion to people who are blind in detecting tactile cues
- Painful vibrations to people with brittle bones or spinal cord injuries using wheelchairs

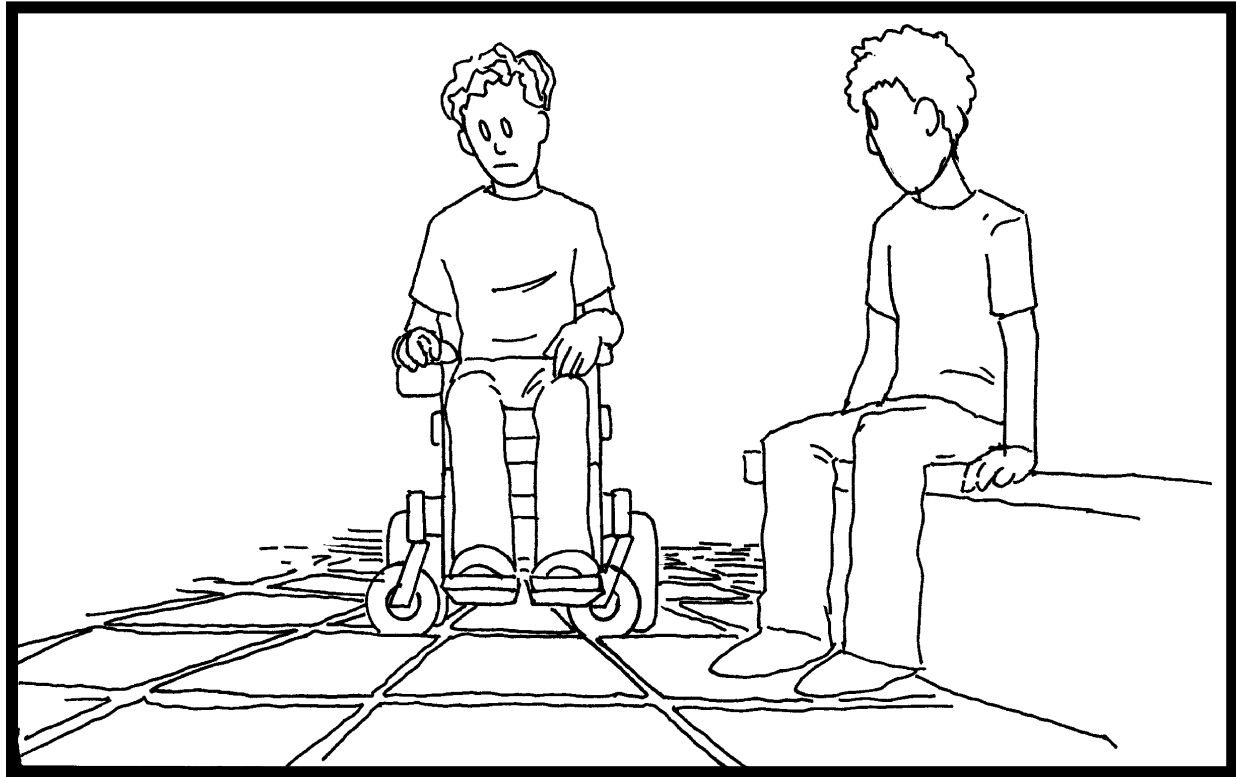
Rough Textures

Some users are excluded from using the following because they are inaccessible:

- Beveled bricks and tiles
- Materials with deep wide grouting
- Exposed aggregate



Surfaces Should Be Free of Joints



Exception: Expansion and contraction joints are allowed but must not create a level change of more than $\frac{1}{4}$ inch (6.5mm)

Decorative Surfaces



Creative alternatives are suggested:

- Concrete sidewalks with brick trim
- Colored asphalt or concrete

Visual Contrast of Surfaces



- Sidewalk surfaces should be as visually uniform as possible
 - People with low vision may mistake visual contrast in the pathway with changes in grades

Visual Contrast of Surfaces



People with low vision can benefit from visual contrasts at transitions (sidewalk to ramp to street)

Visual Contrast of Surfaces



Clearly definable sidewalk edges provide visual cue to navigate for people with low vision

Visual and Tactile Contrast

Cues needed:

- High color
- Detectable texture by cane and feet



Detectable warning/truncated dome tiles—provides tactile and color contrast cues for the detection of the sidewalk boundary for people with visual disabilities

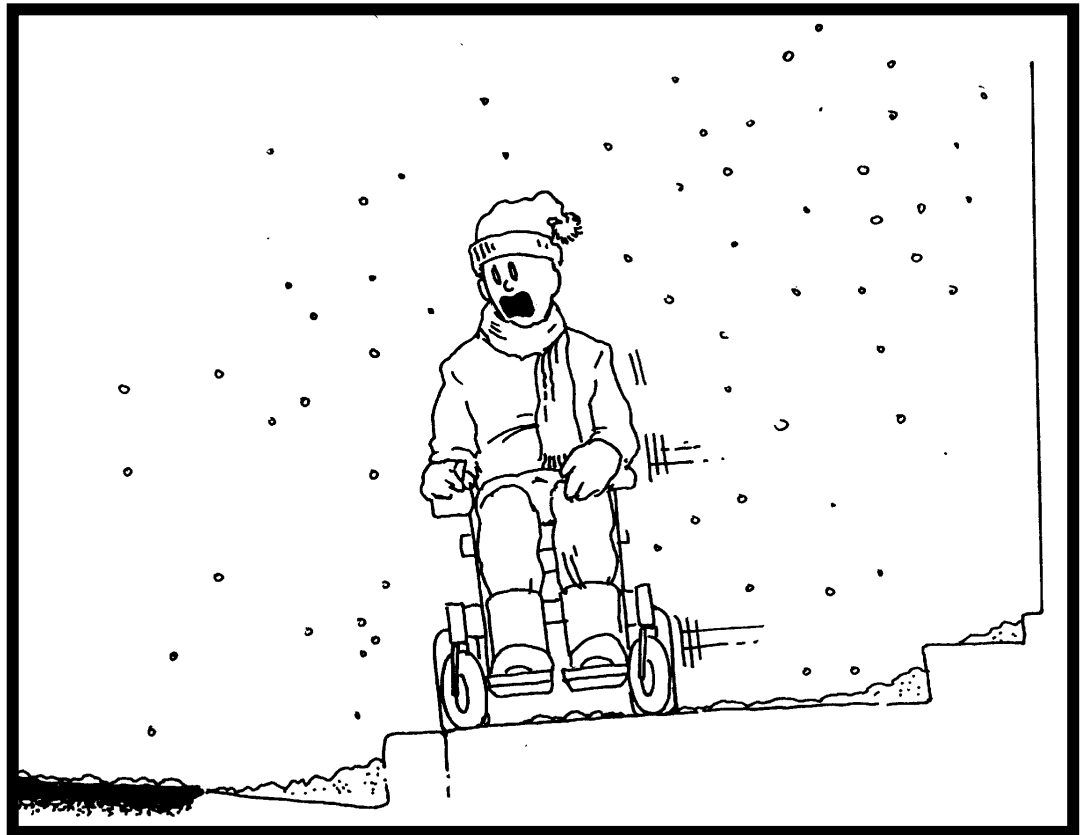
Water collected on sidewalks is difficult for people to negotiate

Surfaces should be designed so that water and ice do not collect on them



Surfaces are hazardous when icy

Establish a regular snow removal/salt or sanding program for sidewalks.



Openings and Gaps



Canes and wheels get trapped in cracks and holes

Openings and Gaps



Grate openings:

- Can trap wheels and canes
- Should be perpendicular to direction of travel

Gaps

Openings shall not allow passage of a sphere $\frac{1}{2}$ inch (13mm) diameter (ADAAG)



Utility Covers

Existing faces of grates can be made less slippery with a layer of concrete



Solution: Existing Open Grates



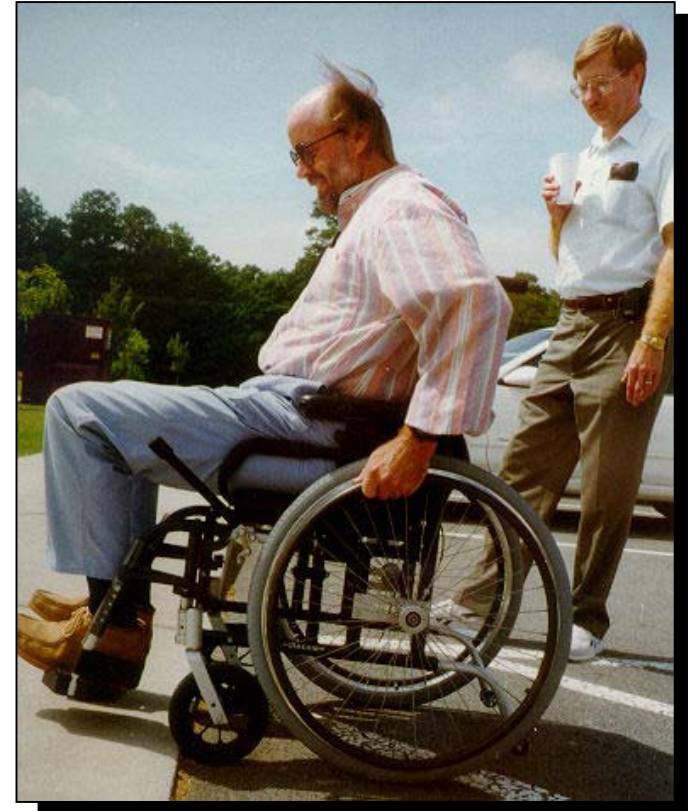
Wire mesh screen will eliminate hazards from open gaps – Slipping issues are not eliminated

Changes in Level



Changes in level are vertical elevation differences between adjacent surfaces

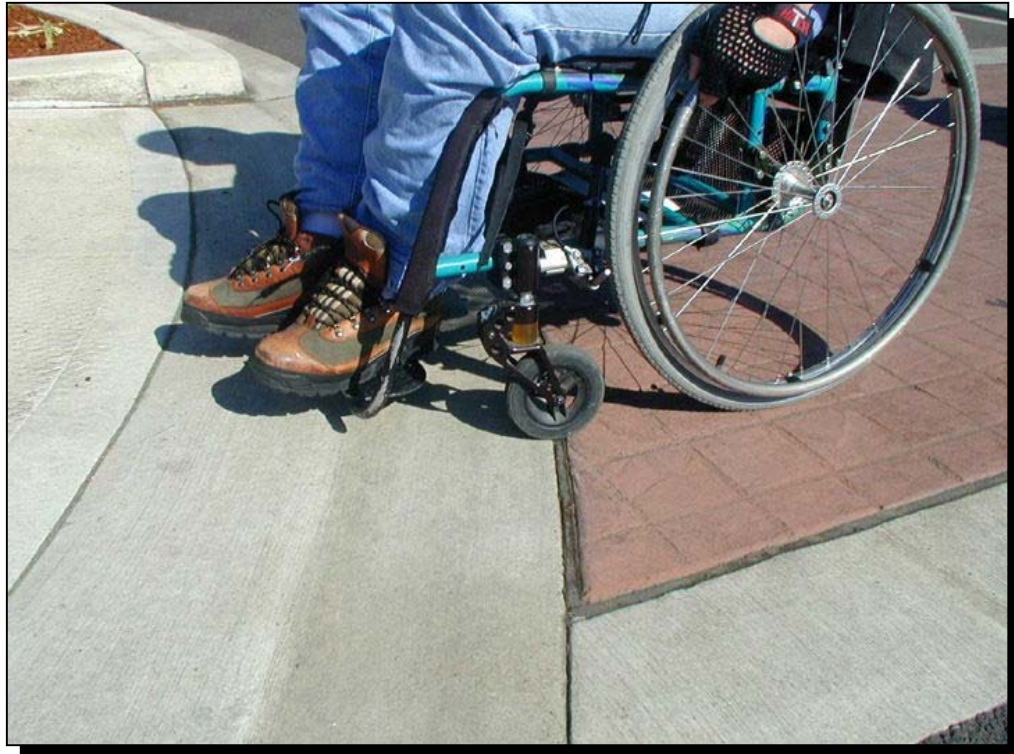
Changes in Level



Can be tripping hazards

Can be inaccessible to wheelchair users

Lips between Street and Curb Ramp



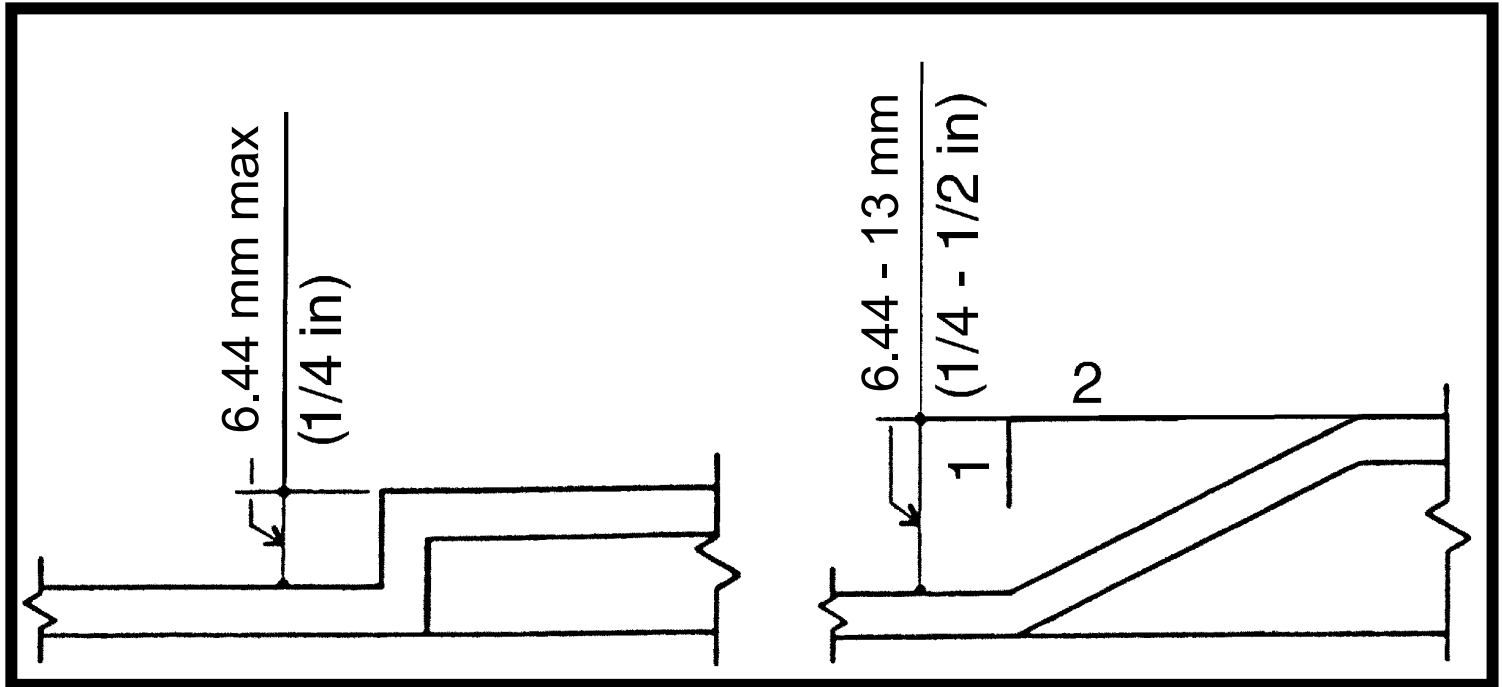
- Lips not detectable by people with vision impairments - too similar to cracks and joints
- Lips create tripping problems for other users

Lip at Bottom of Curb Ramp



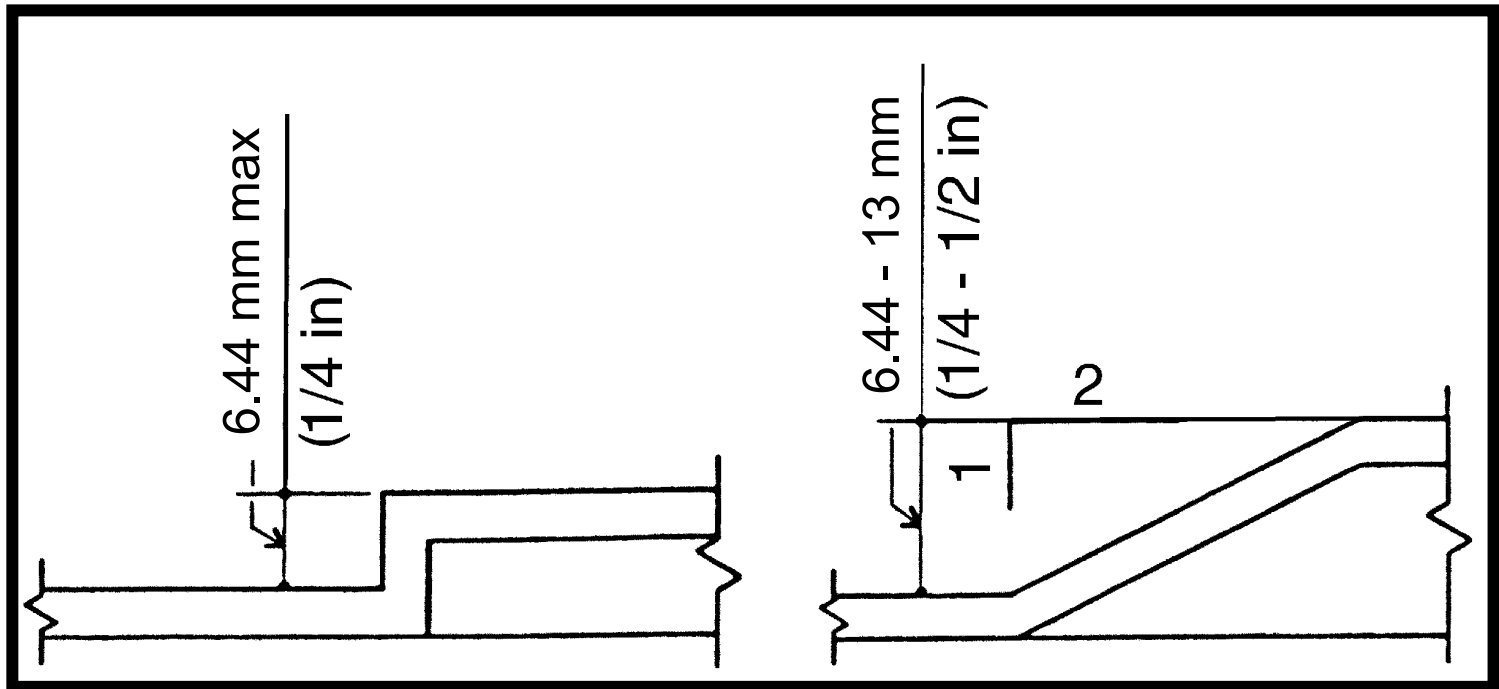
Changes in level make maintaining momentum impossible for traveling up ramp

Vertical Changes 1/4 Inch



Changes in level up to 1/4 inch (6.44mm) may remain vertical and without beveling

Bevel Vertical Changes that Exceed 1/4 Inch



Vertical rise up to 1/2 inch (13mm) is permitted but must be ramped -- bevel cannot be steeper than 1:2

Utility Covers



Existing grate must be at same grade level as sidewalk

Changes in Level from Tree Root



Before

Changes in Level from Tree Root



After

- Build around tree roots where possible
- Trees are an important amenity





Settling problem at curb ramp

Changes in Level



Pedestrians may trip when bricks are buckled

Maintain Surfaces

Maintain and repair sidewalks to be flush normal with surface



Minimizing Changes in Level



Temporary repair allows passage

Minimizing Changes in Level



Temporary repair

Edge Protection



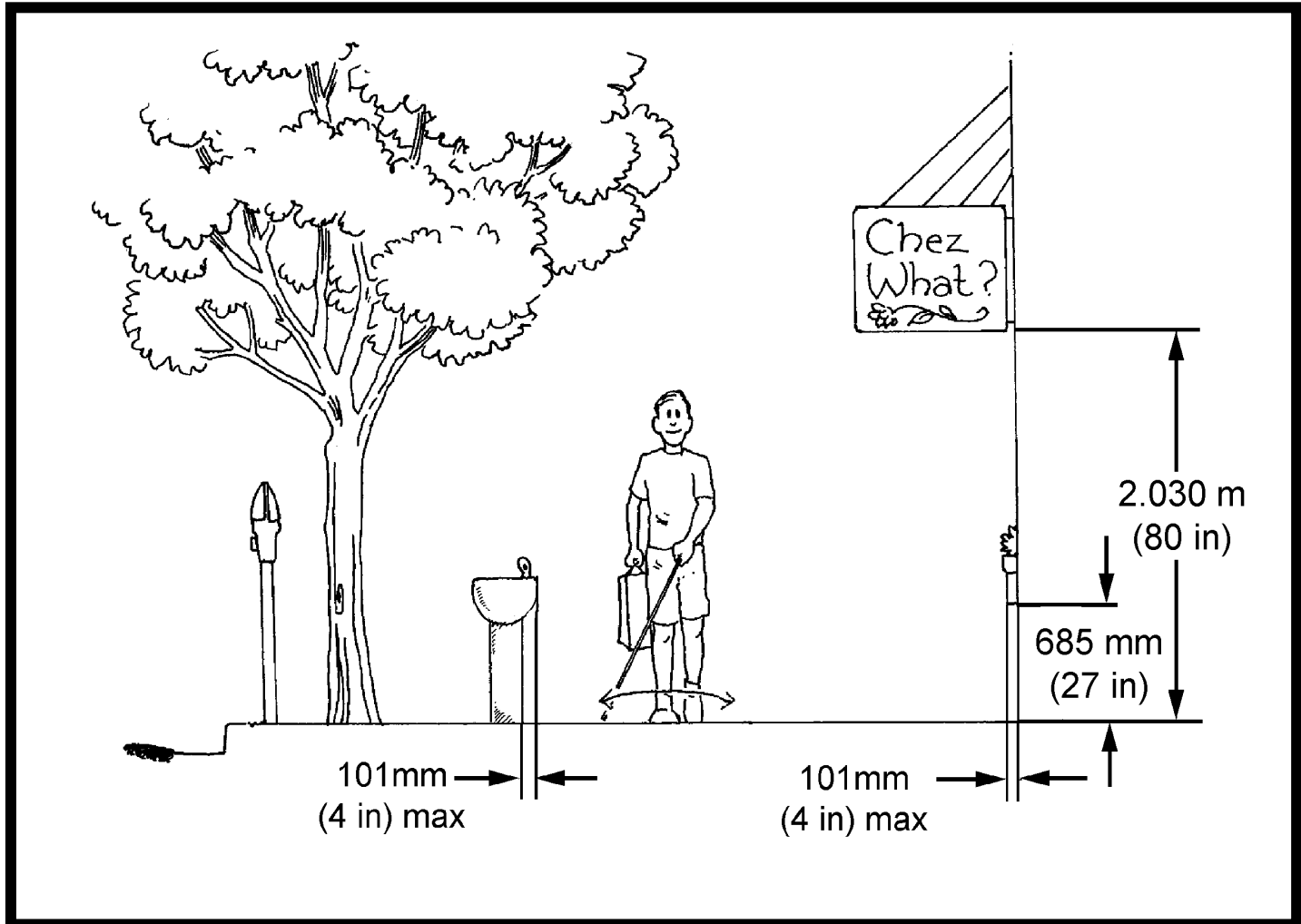
Edge protection is needed if there is a drop off, a slope steeper than 1:3, or other potential hazard next to the pedestrian zone

Edge Conditions

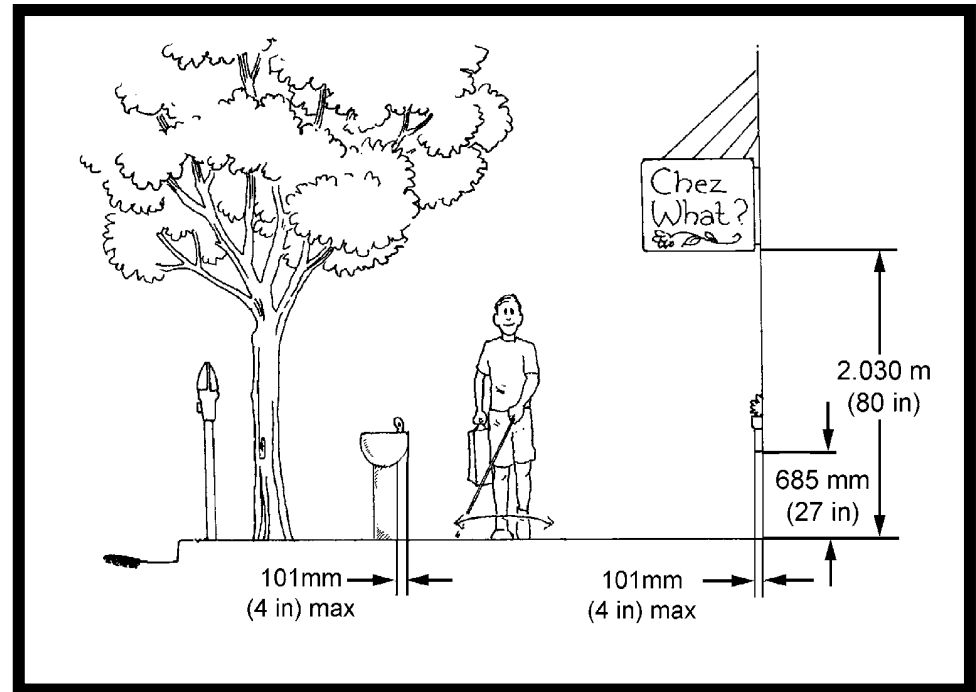


A physical barrier such as a wall, shrubbery, railing or fence is preferred

Protruding Objects



Protruding Objects



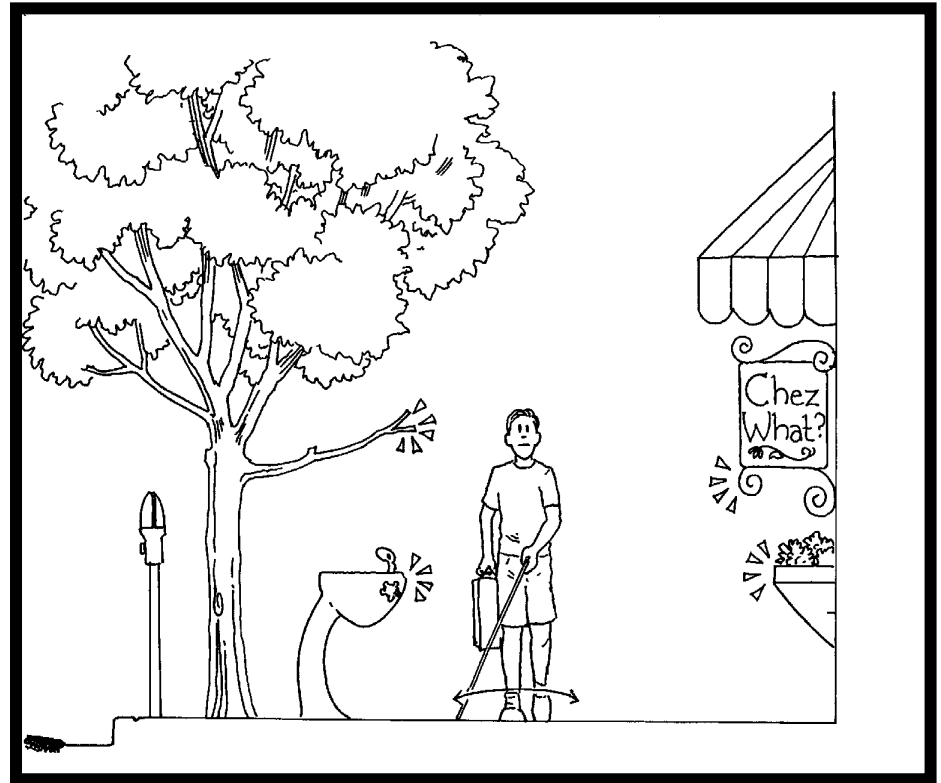
Objects must not protrude:

- Lower than a height of 80 inches
- Higher than 27 inches from the ground
- Outward more than 4 inches from posts, buildings or free standing fixtures

Protruding Objects

Objects that protrude into sidewalk corridor must be:

- Relocated or
- Protected by a barrier



Protruding Objects



Branches between height of 27 to 80 inches must be cut regularly

Protruding Objects



Signs within height of 27 to 80 inches must not protrude into pedestrian path of travel

Question

What are other examples of designs resulting in protruding objects that may affect various pedestrian populations, such as children, the elderly, and people with disabilities?

How could these designs affect these populations?